

Clowne Infant and Nursery School

Year 2 Long Term Plan

Knowledge, Skills and Key Vocabulary Curriculum Map 2023-2024

British Values: The fundamental British Values of Individual Liberty, The Rule of Law, Democracy, Mutual Respect and Tolerance will be actively promoted throughout the Year 2 curriculum to ensure children are prepared for life in modern Britain. Children will be encouraged to regard people of all faiths, races and cultures with respect and tolerance and understand that different people may have a different view of what is right and wrong. Key aspects of the teaching of British Values are planned as outlined below but there will also be additional teaching based on topical news items, incidents in the community and nationally, events in the community and questions raised by children during classroom discussions and the teaching of the wider curriculum, as and when they arise during the year. Additional coverage of British Values education will take place during assemblies.

Autumn 2 Summer 2 Spring 1 Spring 2 Summer 1 Autumn 1 The teaching of British values in Year 2 runs through each of the terms in each of the subjects. At times there will be a specific focus on a particular aspect or specific value Overview through the teaching of PSHE **British Values** Fundamental British Values Freedom of speech for all The Rule of Law . The right to make our own choices Understanding rules and why they are Mutual Respect Following rules Treating to develop order others as you want to be treated Respect for each other Working Democracy togethe Making decisions Learning about different faiths and cultures • The right to an · Listen to other viewpoints opinion/voice Learning about diversity

Key Knowledge

Democracy:

- To know that they have a right to an opinion and a voice
- To know that some decisions should be made together

Rule of Law:

- To know the school/classroom rules and why they are needed
- To know why different rules are needed for different situations.
- To know which behaviours are right and wrong

Mutual Respect

- To begin to understand when a behaviour is prejudicial or discriminatory
- To know that everyone is equal despite their differences

Tolerance

- To know that people have opinions that differ
- To know that there are different types of families such as same sex, multi-generational and mixed race

Individual Liberty

- To know that they are responsible for their own behaviour
- To know what constitutes bullying and to know what to do if they witness bullying behaviour
- To begin to understand what stereotyping means and why this is wrong
- To know how to stay safe when working online

To be able to make a choice when voting for a school council representative Key Skills To be able to make an informed choice when voting for the class Super Smilers representative To be able to explain why rules are needed in school To be able to choose between 3 texts when voting for a class story To be able to explain why a behaviour is right or wrong To treat others with respect and understand when others are being disrespectful To be able to express their views in appropriate ways For children to have the self-confidence, and self-esteem to express their views To have the self-confidence to stand up for what they think is right To be able to work online safely Vote, ballot, democracy, law, rules, choice, right, wrong, fair, unfair, respect, tolerance, responsibility, safe, diversity, experience, behaviour, bullying, liberty, views, Key stereotype, prejudice, discrimination Vocabulary How this will Election of pupil leaders e.g. School Council, Super Smilers Ambassadors be taught: Carrying out roles and responsibilities; talking about who helps us in our country Voting on decisions to be made within the classroom e.g. how to spend the gold card money won by each class, Expressing their views and opinions e.g. surveys, RE & PSHE lessons Rule of Law: Learning our school values and rules e.g class, school and playground Following online safety and personal safety guidance Visits from Police/Fire Brigade to help reinforce responsibilities we all have and consequences of not following the rules Exploring right and wrong, co-operation, individual and shared responsibility (PSHE Matters scheme of work) Individual Liberty: Making informed choices in a safe and supportive environment e.g. behaviour, rewards, online safety, lunch choices & participation in after school clubs Celebrating individuality e.g. what you are good at & enjoy doing; weekly celebration assemblies, Class Proud Cloud and weekly trophy winners **Mutual Respect** Welcoming invited people to our school Visits to local care homes for games and reading sessions. Learning about friendship and getting along Learn about our school values, including 'respect' Safeguarding ourselves and others: including Online safety and Taking Care Learning about our own other cultures, religions, beliefs and practices (RE Scheme of work) Have opportunities to express own views and beliefs Super Smiler Ambassador work Anti-bullying week activities Black History Month discussions Tolerance of those of different faiths and beliefs Explore a range of cultures through R.E and assemblies Promoting diversity through our celebrations of faiths and different cultures, stories and shared experiences R.E. and PSHE lessons Carrying out acts of worship and assemblies including representation from different faiths Discussion of news stories and historical events highlighting incidences of 'intolerance' where appropriate e.g., Nelson Mandela and apartheid linked to music and the 'Bring

Him Back Home' song by Hugh Masekela (Charanga scheme)

Black History Month activities (2024) inspirational black women, Rosa Parks and Bessie Coleman

Mathematics: White Rose Maths

Nowledge **Recognising and knowing numbers to 20 **To know how to count objects up to 100 by making 10s** **To know how to a range of making 10s** **To know how to use a place value chart* **To know how to a place value chart* **To know how to marte numbers to 100 **To know how to write numbers to 100 **To know how to graphic form words **To know how to to flexibly partition numbers to 100 in expanded form a number inte to 100 **To know how to identify 10s and an on number line to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inte to 100 **To know how to identify 10s and so of the number inter to 100 the part to fontow the transport to an object to number inter to count pounds and pown to count to the number intered to count pounds and pown to count to the number intered to count pounds and pown to strategies **To know how to count of move the to count to counts of move the constitution and subtraction and to counts of move the t		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Knowledge Recognising and knowing untribers to 20 To know how to count objects up to 100 by making 10s To know how to a range of addition and ones in a number up to 100 To know how to use a place value chart To know how to bonds to 100 To know how to write numbers to 100 in expanded form To know how to didntify 10s on a number line to 100 To know how to didntify 10s and an untriber line to 100 To know how to didntify 10s and an untriber line to 100 To know how to dedication of the number of parts and the fraction and division or subtraction and the number of parts and the fraction to foknow that the number of parts and the fraction to foknow that the number of parts and the fraction and the number of parts and the fraction and the fraction and the fraction and the number of parts and the fraction and the format in the fraction and the fraction an	Key	Place Value/Addition	Addition and	Money:	Length and height:	Fractions:	Statistics:
	•	Place Value/Addition and Subtraction Recognising and knowing numbers to 20 To know how to count objects up to 100 by making 10s To know the tens and ones in a number up to 100 To know how to use a place value chart To know how to partition numbers to 100 To know how to write numbers to 100 To know how to flexibly partition numbers to 100 To know how to write numbers to 100 To know how to write numbers to 100 To know how to write numbers to 100 To know how to identify 10s on a number line to 100 To know how to identify 10s and 1s on the number line to 100 To know how to estimate numbers on a number line To know how to compare a number of	Addition and subtraction continued: To know 10 more and 10 less than a given number to 100 To know a range of addition and subtraction strategies To know number bonds to 100 To know how to choose the correct strategy for solving an addition or subtraction calculation Shape: To know the name of common 2D and 3D shapes (circle, octagon, hexagon, rectangle, pentagon, triangle, cuboid, pyramid, sphere, cube, cone. To know the number of faces, edges and vertices on 3D shapes To know the number of sides and corners on 2D shapes To know the 2D	Money: To know and recognise coins and notes To know how to count pounds and pence To know how to compare different amounts of money To know that £1 is equivalent to 100p To know the value of notes and coins from smallest to largest To know that doubling is the same as multiplying a number by 2 To know that halving a number is the same as dividing it by 2. To know which is the column in an array To know which is the row in an array Multiplication and division To know multiplication facts for the 2X table To know multiplication facts for the 5X table To know multiplication facts	Length and height: To know that cm means centimetre To know that m means metre To know that mm means millimetre To know that km means kilometre To know that mm, cm, m and km are units of measurement for length and height To know the units of measurement for length from smallest to largest mm, cm, m, km Mass, capacity and temperature To know that g means gram To know that kg means kilogram To know there are 1000g in a kilogram To know that g and kg are units of measurement of mass To know that ml means millilitre To know that I means litre To know that ml and	Fractions: To know that the numerator is the number of parts in the fraction To know the denominator is the number of parts an object or number has been divided into To know that 1/2 is equivalent to 2/4 To know there are two halves in a whole To know there are three thirds in a whole To know there are 4 quarters in a whole To know that a fraction is a part of a whole shape or quantity Time To know there are 60 minutes in an hour To know there are 24 hours in a day To know there are 60 seconds in a minute To know that 'past' times are located on	To know how to construct tally to record a total number of objects To know a pictogram will require a key to be able to interpret the information To know that each item in a pictogram may be worth more than one To know how to retrieve and interpret information in block graphs and pictograms Position and direction To know that positional language needs to be used to describe the position or location of an object in relation to something else To know that the hands of a clock turn in a clockwise direction To know the appropriate vocabulary to describe position and direction (see key vocabulary below) To know how to turn themselves or an object in either a clockwise or anticlockwise direction To know how to describe movement along a straight

					1 1 6 1 1 1	1
	To know how to	line of symmetry on	To know doubles of	of measurement for	the left hand side	
	counting in 2s, 5s, 10s	2D shapes.	numbers up to at	temperature	of the clock	
	and 3s		least 20	To know how to read	To know that a clock	
	Addition and subtraction		 To know halves of 	a scale when not all	face is split into 2	
	 To know bonds to 10 		numbers	divisions are	halves and 4	
	 To know fact families- 		 To know that 	labelled	quarters	
	addition and		multiplication is		 To know that the 	
	subtraction bonds to		commutative and		minute hand takes 1	
	20		division is NOT		hour to travel	
	To know related facts		commutative		around the clock	
	for addition and		To know and		To know that the	
	subtraction		recognise the		hour hand takes 12	
	calculations		symbols for		hours to travel	
	To know bonds to 100		multiplication and		around the clock	
	(tens)		division X and ÷		face	
	(ICID)		To know what an		To know that the	
					second hand takes	
			array is		60 seconds or 1	
					minute to travel	
					around the clock	
					face	
					To know that you	
					can tell the time in	
					analogue or digital	
					times	
Key Skills	 To be able to count 	 To be able to add 	 To be able to choose 	 To be able to 	 To be able to 	To be able to make tally
Rey Okins	forwards and	and subtracting 10s	notes and coins to	measure accurately	recognise and make	charts
	backwards in 10s and	 To be able to add 	make a given amount	in centimetres	equal and unequal	To be able to create and
	ones	two 2-digit	 To be able to make a 	 To be able to 	parts	interpret tables of
	 To be able to flexibly 	numbers-not	pound	measure accurately	 To be able to 	information
	partition numbers to	crossing ten	 To be able to 	in metres	recognise and find a	To be able to construct
	100	 To be able to add 	calculate with money	 To be able to 	half of a shape or	and interpret block
	To be able to compare	two 2-digit	To be able to find	compare lengths and	quantity	diagrams
	and order numbers to	numbers- crossing	change	heights	To be able to	To be able to draw and
	100	ten adding ones and	To be able to solve	To be able to order	recognise and find a	interpret pictograms
	To be able to add by	adding tens	two step problems	lengths and heights	quarter of a shape	To be able to draw and
	making 10	To be able to	with money	To use the four	or quantity	interpret pictograms
	To be able to add by	subtract a 2-digit	To be able to	operations of	To be able to	where each picture
	making 10	number from a 2-	recognise equal	addition,	recognise and find a	represents 2,5 or 10
	To be able to add 3	digit number-not	groups	subtraction,	third of a shape or	To be able to use the
	one digit numbers	crossing ten	To be able to make	multiplication and	quantity	language of position and
	To be able to add to	To be able to	equal groups	division with lengths	To be able to find a	direction to describe the
	the next 10	subtract a 2-digit	To be able to use	and heights	whole from a given	location and movement of
	To be able to add	number from a 2-	arrays to solve	To be able to	part of a shape or	an object on a straight line
			•		1 '	1
	across a ten	digit number-	multiplication and division calculations	compare mass	quantity	or on a grid
		crossing ten	division calculations			

		. To be able to sel	Taka akila 4a disiri	- Tabashi- +-		To be able to describe
	 To be able to subtract across a ten To be able to subtract from a 10s number To be able to subtract a 1-digit number from a 2-digit number crossing 10 To be able to add and subtract 1s numbers from 1 and 2 digit numbers To be able to add and subtract 1s 	 To be able to solve mixed addition and subtraction calculations To be able to compare number sentences To be able to solve missing number problems To be able to draw 2D shapes To be able to sort shapes using given criteria To be able to count faces, edges and vertices on 3D shapes To be able to make patterns with 2D and 3D shapes 	 To be able to divide a number by 2 To be able to divide a number by 5 To be able to divide a number by 10 To be able to solve multiplication and division calculations To be able to solve two step problems using multiplication and division 	 To be able to measure objects in grams To be able to measure objects in kilograms To carry out the four operations with mass To be able to measure in millilitres To be able to measure in litres To be able to read temperatures on a thermometer 	 To recognise and find non-unit fractions To be able to recognise and find three quarters of a shape or quantity To be able to count in fractions up to a whole To be able to tell the time to o'clock and half past To be able to tell the time to quarter past and quarter to the hour To be able to tell the time to 5 minutes To be able to work out durations of time 	 To be able to describe turns using knowledge of quarters, halves and three quarters as well as clockwise and anticlockwise To be able to create and continue shape patterns with turns
Key Vocabulary	Digit, numerals, greater than, less than, equal to, more, less, count, least, greatest, number, fewer. Partition, tens, ones, column, number sentence	Number bonds, column, tens, ones, more, number sentence Sides, curved surface, pyramid, 3D, 2D, vertical, surface, sphere, circle, square, pyramid, quadrilateral, vertex, polygon, vertices, face	Difference, pence p, amount, coins, buy, left, change, money, value, notes, pounds £ how much? Multiplication, column, equal groups, lots of, total, rows, unequal groups, array, timestable, times X, divide ÷, divisionn	Taller, length, equal to, measurement, shorter, longer, distance, height, centimetre cm, metre m, kilograms kg, mass, volume, millilitres, heavier than, lighter than, weigh, grams g, capacity, balanced, litres l, degrees centigrade °C	Quarter, half, three quarters, third, grouping, non-unit fraction, unit fraction, denominator, numerator, sharing, parts divided by, parts, whole, equivalent, equal to, analogue, half past, quarter past, quarter to, day, minute, hour, o'clock, intervals, 10 minutes past, 25 minutes past	Horizontal, vertical, tally, tally chart, pictogram, bar diagram, Key, table, forwards, backwards, up, down, beneath, over, left and right, full turn, half turn, quarter turn, full turn, three-quarter turn, clockwise, anticlockwise

Writing: Lit	eracy Tree: Wr					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Texts	"Wolves" Emily Gravett, "Goldilocks and the three bears" Lauren Child, "You & Me" Anthony Browne, "Goldilocks & Just the One Bear" Leigh Hodgkinson	"The Journey Home" Frann Preston- Gannon, "We Are Water Protectors" Carole Lindstrom	"The Bear Under the Stairs" Helen Cooper, "The Minpins" Roald Dahl	"Tadpole's Promise" Jeanne Willis, "Grandad's Camper" Harry Woodgate,	"The Dragon Machine" Helen Ward, "Toys in Space" Mini Grey	"The Great Fire of London" Emma Adams, "Rosie Revere, Engineer" Andrea Beaty
Writing	Non-Chronological	Persuasive letters -	Information texts -	Own version	Own version dragon	Information booklets -
Genre	Leaflets - Captions, information writing, character descriptions & comparisons Sequel Stories - Wanted posters, letters, retelling from another point of view, lists of rules, character descriptions	Posters, lists, postcards, wanted posters, information reports, short stories Environmental campaign - List poems, non-chronological reports (animals), chronological reports (lifecycles), character descriptions, protest signs	Letters, retellings, own version narratives Own version adventure narratives - Danger posters, setting descriptions, character descriptions, information reports, postcards	narratives - Simple explanations, speech and thought bubbles, setting descriptions, extended explanations Sequel narratives - Labels, memories poems, interviews, photo album captions, postcards Non-narrative poems Writing in role, diaries, letters of advice, short explanations	stories - Dragon guides & encyclopaedia, letters of advice, dragon machine explanations, shopping lists, descriptions, letters Own version fantasy world narrative - Found posters, diary entries, speech bubbles, notes of advice, space logs, invitations, fantasy setting descriptions	Persuasive poster, warning posters (instructional writing), speech bubbles, letters of advice, certificates Leaflet for local landmarks - Short explanations, writing in role, reports, adverts
Key	To know that nouns	To know that	• To know the	To know that	To know that	To know that capital
Knowledge	 are names To know that adjectives are describing words To know that adjectives are used to describe a noun 	noun phrases can be created by choosing specific adjectives to describe a noun To know that different sentence types	difference between a statement, a command, an exclamation and a question To know that a homophones are	apostrophes are used to show possession To know that time adverbs can be used to sequence ideas	positional language can be used to describe To know that some words are spelled using the "un" prefix	letters are used for proper nouns To know that a verb is an action word To know that more powerful adjectives can be chosen to create more effect in writing

- and this is called a noun phrase
- To know that most relevant "powerful" adjectives can be chosen to describe a character.
- To know that a statement is a sentence that tells you something.
- To know that stories have a beginning, middle and ending.
- To know that letters and stories can be written from the character/person's viewpoint, like they are talking.
- To know that there are different sentence types including: statements, questions and exclamations
- To know that questions marks are used to end a question
- To know that exclamation marks are used to end exclamations
- To know that full stops are used to end a statement

are statement, exclamation, question and command

To know that for

- each sentence
 type correct
 punctuation is
 needed full
 stop, exclamation
 mark & question
 mark
- To know that different sentence types can be used in sentences, posters and fact files
- To know that verbs are "action" words and are also used for a state of being
- To know that verbs are used at the beginning of a command
- To know that verbs can end in "ing" and "ed" suffixes
- To know that verbs can be simple present tense or simple past tense
- To know that events that have already happened

- two or more words having the same pronunciation but different meanings
- To know that letter can be written as another person

To know that

- sentences begin
 with a capital
 letter and need
 the correct
 punctuation to end
- To know that
 there are some
 alternative
 spelling patterns
 for the "air"
 phoneme
- To know that stories can be planned and written on a similar theme to stories read
- To know that stories have a structure of beginning, middle and ending
- To know that
 writing can be reread and edited to
 check sentences
 make sense and to
 make
 improvements
- To know that there is a

- To know that a noun is a naming word
- To know that
 adverbial phrases
 can be used in
 writing
- To know that a verb is an action word
- To know that some stories have language phrases that are repeated
- To know that
 existing stories
 can be used to
 write another
 story, changing
 characters and
 events to create a
 new version
- To know that stories need to be structured with a beginning, middle and ending
- To know that surprise endings can create excitement in a story
- To know that
 adverbial phrases,
 speech and
 powerful verbs
 can create more
 interesting
 language in a
 story writing

- To know that a mnemonic can be used to help remember how to spell "should", "would" and "could"
- To know that different sentence types can be used for writing
- To know that noun phrases can be used to describe in sentences and conjunctions can be used to extend sentences
- To know that some verbs that describe movement end in the "ed" suffix for past tense
- To know that some words are spelled using the "ment" and "ness" suffixes
- To know that stories need to be structured with a beginning, middle and ending
- To know that adverbs - now, after and before can be used to explain changes

- To know that commands can begin with an imperative verb
- To know that there are different sentence types: questions, commands, exclamations and statements which can be used when writing
- To know that punctuation is used for each sentence type and which punctuation is for which sentence type
- To know that contractions can be used in speech
- To know that some verbs are regular and some verbs are irregular verbs
- To know that the simple past tense can be used for diary writing
- To know that when the "ing" suffix is used, is/are need to be used correctly
- To know that the present progressive tense can be used to write a speech
- To know that conjunctions can be used to give reasons
- To know that some superlatives can be used in writing

- To know that "but" can be used in a sentence to compare and contrast differences
- To know that notes can be used to plan a story
- To know that fiction books are made up & nonfiction is factual information
- To know that fact books have features like: index, glossary and sub-headings
- To know that fiction books have features like: story language, characters and illustrations
- To know that sentences begin in different ways with different openings
- To know that conjunctions (cause and effect words) can be used to extend sentences
- To know that comparable adjectives can be used to compare characters to other things

- are written in the past tense
- To know that a noun is a naming word and that plural nouns are used for more than one noun and to know what suffix has been added
- To know that commas are used to separate items in a list
- To know that sentences can be written as if you are that character, from the character's perspective
- To know that story settings can be described in writing using different noun phrases
- To know that existing stories can be used to retell and write our own version of a story using different animal characters
- To know that conjunctions "because" or "as" can be used in sentences to

- difference between fact and fiction
- To know that
 "but" can be used
 as a conjunction to
 create an opposite
 in a sentence
- To know that "or" and "and" conjunctions can be used when writing commands
- To know that subheadings can be used when writing reports
- To know that questions, commands, exclamations and statements can be used to write posters
- To know that noun phrases can be used to add detail and describe a setting or a character
- To know that the suffixes "ment" and "ness" can be added to words to create nouns
- To know that the suffixes "er" and "est" can be added to words to create comparable adjectives

factual
explanations can
be sequenced into
stages in
chronological
(time) order

To know that

- To know that conjunctions can be used to explain, when writing an explanation text
- To know that
 explanation texts
 can be edited and
 time adverbials
 can be added
- To know that predictive sentence openers and the conjunction 'because' can be used to explain predictions
- To know that commas separate items in a list
- To know that ideas in a sentence can be joined using "and"
- To know what a noun phrase and expanded noun phrase is
- To know that noun phrases can be used in poetry to describe

- To know that
 stories need to be
 edited to check
 for spelling errors
- To know that coordinating conjunctions 'and' and 'so' can be used in sentences
- To know that the subordinating conjunction 'because' can be used in sentences
- To know that prepositions and modal verbs can be used in writing
- To know that there are some adjectives which end in "ing"
- To know that commas are used in lists between items
- To know that the future tense is used to write about things that are going to happen in the future
- To know that speech can be included when writing stories
- To know that questions need to begin with a capital letter and

- To know that writing can be done in the second person
- To know that adverbials can be used to express time
- To know that a fact file can be planned and organised with information under subheadings
- To know that fact files can be written in the present tense or the past tense using subheadings, different sentence types and adjectives
- To know that writing needs to be re-read to edit and check for errors in tense and punctuation
- To know that "when" can be used as a conjunction in sentences
- To know that some verbs end with "ing" suffix
- To know that some words end in "ment" or "ness" suffix
- To know that apostrophes are used to show possession and for contractions
- To know that some common exception words do not follow common spelling rules

- To know that glossaries tell us the definition (meaning) of words
- To know that spider diagrams can be used to plan nonfiction writing
- To know that questions can be used for subheadings and information needs to be matched to subheadings in nonfiction writing
- To know that reports begin with an introduction about the subject
- To know that writing can be edited to make improvements
- To know that published leaflets have an order with an introduction to begin, subheadings, and finish with a conclusion

- persuade others
 by giving a reason
 To know that
- To know that
 sentences can be
 written in the
 present tense
 using present
 tense verbs
- To know that onomatopoeic words can be used to create the sound of water in poems
- To know that writing can be to pass on information to others
- To know that writing can be checked for errors by rereading it and it can be edited to correct these
- To know that some information texts have a logical order
- To know that asking clear questions can help research information for writing
- To know that 'if' and 'would' can be used to start sentences to

- To know that verbs can be chosen to create more effect
- To know some opposite adjectives
- To know that apostrophes are used to show possession
- To know that conjunctions can be used to join ideas in a sentence
- To know that the "ing" suffix is added to the verb when writing in the progressive tense
- To know that stories can be planned using a structure
- To know that writing can be reread to edit and check verb tenses are correct

- To know that
 question words
 where, what,
 when, why and
 how can be used
 to begin questions
- To know that
 questions need to
 begin with a
 capital letter and
 end with a
 question mark
- To know that the past progressive tense uses the "ing" suffix and the past tense uses "ed" suffix at the end of verbs
- To know that suffixes "ment" and "ness" can be used to extend words
- To know that new poems can be written based on existing poetry read to gain ideas for writing

- end with a guestion mark.
- To know that
 there are a range
 of sentence types
 and how these
 need to be
 punctuated
- To know that past tense verbs are used when writing in the past tense
- To know that expanded noun phrases, using more than one adjective can be used for description and specification

	1		1	1	I				I		1	
				have a particular								
		T		effect		T		 		-		-
Key Skills	•	To be able to say	•	To be able to	•	To be able to	•	To be able to use	•	To be able to use	•	To be able to record
"		what a noun is and		create noun		identify the		apostrophes for		positional		factual notes and
		what an adjective is		phrases using		difference		possession		language and		statements
	•	To be able to select		specific		between a	•	To be able to		conjunctions to	•	To be able to use
		relevant "powerful"		adjectives		statement, a		write a simple		create		capital letters for
		adjectives to	•	To be able to		command, an		explanation using		descriptive		proper nouns
		describe a		begin writing		exclamation and a		adverbs for time		sentences	•	To be able to use
		character & explain		different forms		question		to sequence ideas	•	To be able to use		technical vocabulary
		choices		of sentences:	•	To be able to use	•	To be able to		and correctly		when researching
	•	To be able to write		statement,		homophones in		identify when		spell some words		information about
		statements		question,		context		letters are		with the prefix un		London landmarks
		containing		exclamation,	•	To be able to		missing and to	•	To be able to	•	To be able to use a
		adjectives linked to		command		write in sentences		shorten words		spell the common		range of verbs,
		actions	•	To be able to		about a real		using an		exception words		ambitious adjectives,
	•	To be able to		identify the		experience		apostrophe for		"should", "would"		capital letters for
		sequence story		correct	•	To be able to		simple		and "could"		proper nouns and using
		events in order,		punctuation for		write a letter as		contractions	•	To be able to		present tense when
		beginning, middle &		each sentence		another person	•	To be able to		write commands		creating a poster and
		ending		type	•	To be able to		identify nouns		that give advice		writing about old
	•	To be able to retell	•	To be able to		retell a story in	•	To be able to use		using conjunctions		London
		a traditional story		write sentences,		sentences with		adverbial phrases		such as "or", "if"	•	To be able to write
	•	To be able to write		a poster and a		capital letters and		to describe a		and "because"		commands in a warning
		part of a letter and		fact file using		full stops		setting	•	To be able to		poster, starting with an
		story from a story		different	•	To be able to	•	To be able to		write information		imperative verb
		character's		sentence types		identify and use		identify verbs and		using a range of	•	To be able to use
		viewpoint using		with correct		different spelling		use effective		sentence types		different sentence
		sentences and a		punctuation		patterns for the		verbs to describe	•	To be able to		types to create speech
		variety of sentence	•	To be able to		same sound "air"		actions		write sentences		bubbles
		openings		identify and	•	To be able to plan	•	To be able to		that describe and	•	To be able to identify
	•	To be able to		write verbs in		a story with a		retell the main		explain using		contractions in speech
		identify		sentences,		similar theme to		events of a story		(expanded) noun	•	To be able to identify
		statements,		including at the		stories read		in sequence		phrases,		regular and irregular
		guestions and		beginning of a	•	To be able to use	•	To be able to use		conjunctions and		verbs
		exclamations and		command		a plan to structure		some repeated		common exception	•	To be able to use simple
		understand which	•	To be able to		a story beginning,		language from a		words - would,		past tense to write a
		punctuation mark to		begin identifying		middle and ending		story		should and could		diary entry
		end sentence types		some simple	•	To be able to edit	•	To be able to plan	•	To be able to	•	To be able to use the
	•	To be able to use		present and		writing to check		a story with a		identify verbs		'ing' suffix and is/are
		"but" in a sentence		simple past verbs		sentences make		familiar		with "ed" suffix		correctly
				· ·								

- to compare two texts
- To be able to plan and write a story sequel for goldilocks and the three bears
- To be able to identify fiction & non-fiction sentences and the features of fiction and non-fiction books
- To be able to write character descriptions using a variety of sentence openers
- To be able to extend sentences using a conjunction (cause and effect word), create a word (noun), caption and an explanation of an object
- To be able to write a glossary definition of a word
- To be able to use spider diagrams and questions to plan a non-chronological report
- To be able to write a sub-heading and match information to write a paragraph of a nonchronological report

- with "ing" or "ed" endings
- To be able to begin using some past tense verbs in sentences
- To be able to identify a plural noun and use a rule for adding s/es suffix to a noun to create a plural
- To be able to identify a comma within a list
- To be able to write a sentence from the character's perspective
- To be able to use a variety of adjectives to create noun phrases about a setting
- To be able to plan, write and edit a story based on reading
- To be able to write persuasion sentences using the conjunction "because" or "as" to give reasons
- To be able to begin writing sentences in the present tense

- sense and make improvements
- To be able to sort statements into fact and fiction. To be able to write sentences using the conjunction "but" to create an opposite
- To be able to use the conjunctions 'or' and 'and' when writing commands
- To be able to write a nonchronological report on bears, using subheadings
- To be able to write a group of sentences around a topic
- To be able to use questions, commands, exclamations and statements to create a danger poster
- To be able to use noun phrases to write both character descriptions and to describe a setting
- To be able to create nouns using

- structure, choosing characters and key events for a new version
- To be able to create appropriate adverbial phrases for a story
- To be able to write a story from a plan with a beginning, middle and a surprise ending
- To be able to
 begin to use
 adverbial phrases,
 noun phrases,
 speech and
 powerful verbs
- To be able to edit and improve writing by changing verbs for more powerful verbs
- To be able to sequence stages in chronological (time) order in factual information
- To be able to use conjunctions to explain, when writing an explanation text
- To be able to edit an explanation

- and use verbs that describe movement
- To be able to spell some words with "ment" and "ness" suffixes
- To be able to use now, after and before as adverbs to explain how a story character changes
- To be able to create a story plan by sequencing main events in a story
- To be able to use
 a plan to write
 the opening,
 middle and ending
 section of a
 narrative using
 words with the un
 prefix,
 conjunctions,
 prepositions,
 ment and ness
 suffixes.
- To be able to edit a story to correct some errors in spellings
- To be able to use coordinating conjunctions 'and' and 'so'
- To be able to use the subordinating

- To be able to use present progressive tense to write a speech
- To be able to use a conjunction in a sentence to give reasons
- To be able to use superlative adjectives
- To be able to write in the second person
- To be able to use adverbials to express time
- To be able to take notes to record facts and plan a fact file, organising information under subheadings
- To be able to write a fact file in the present tense using subheadings, different sentence types and adjectives
- To be able to write and edit a fact file in the past tense using subheadings, different sentence types and adjectives
- To be able to use "when" as a subordinating conjunction and verbs ending in 'ing' to write a short factual explanation
- To be able to use and spell some words ending in 'ment' or 'ness'

- To be able to write a comparable adjective in a sentence
- To be able to write an introduction to a report
- To be able to edit and improve sentences
- To be able to create a leaflet with an introduction, subheadings and a conclusion

- correctly and read these aloud to others
- To be able to write a list poem including an onomatopoeic word
- To be able to consider what to write by planning sentences and extending sentences using conjunctions "because/as"
- To be able to write sentences to create a nonchronological information text
- To be able to reread writing to check and correct some errors
- To be able to write an information text explaining the water cycle, with a logical order
- To be able to research for information for writing by asking clear questions
- To be able to use some words with the suffixes "ful" and "less"

- the suffixes "ment" and "ness"
- To be able to begin choosing more effective verbs
- To be able to identify opposite adjectives
- To be able to use the suffixes "er" and "est" to create descriptions
- To be able to use an apostrophe for possession
- To be able to use some conjunctions to join ideas
- To be able to write statements to create a report
- To be able to use the progressive tense to write postcards
- To be able to use a story plan, use the plan to write a story and begin to edit a story to check for consistent tense

- text by adding time adverbials
- To be able to use predictive sentence openers and the conjunction 'because' to explain predictions
- To be able to identify commas and use them in a list to create labels
- To be able to join two ideas in a sentence using "and"
- To be able to use expanded noun phrases to describe
- To be able to use noun phrases in poetry
- To be able to
 write questions to
 create an
 interview using
 where, what,
 when, why and
 how with correct
 punctuation
- To be able to begin using the past progressive tense with 'ing' to describe an action and create

- conjunction 'because'
- To be able to use some expanded noun phrases to describe and a range of sentence types to create a poster
- To be able to use prepositions to write a diary entry in the present tense
- To be able to use a range of modal verbs and conjunctions to give advice
- To be able to use some adjectives ending in 'ing'
- To be able to use noun phrases to write a space log
- To be able to use commas in lists to write an invitation in the future tense
- To be able to use prepositions to write a fantasy setting description
- To be able to sort story events into order, summarise the main events and organise ideas into groups

- To be able to identify and use an apostrophe for singular possession and for some simple contractions
- To be able to spell many common exception words
- To be able to write expanded noun phrases for description and specification
- To be able to identify and write statements, exclamations and commands
- To be able to ask and write questions using question marks correctly
- To be able to create a plan for a leaflet using questions
- To be able to write commands to create instructions on a leaflet

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information) & Fiction command punctuation (made up/rumour) mark full stop question mark exclamation mark leaflet sentence question mark	•		_			•		•
(made up/rumour)markfull stopmark exclamation markspeech powerful verbsexclamation commandexclamation commandexclamation markleaflet sentencequestion markhomophones sentencestory structurepunctuation marknoun proper noun	vocabulary	•		•				i i
leaflet sentence question mark homophones sentence story structure punctuation mark noun proper noun noun				• •		•	-	
sentence openers exclamation mark letter story editing beginning middle full stop question phrase expanded noun		leaflet sentence	1	•			punctuation mark	
		sentence openers		letter story editing	begin	ning middle	full stop question	phrase expanded noun
poster fact file fact fiction ending surprise phrase adjective verb			poster fact file	fact fiction	endin	g surprise		phrase adjective verb

	index glossary alphabetical order sub- headings story language story characters illustrations conjunctions (cause and effect words) noun noun phrase comparable adjective report introduction editing statement letter question exclamation punctuation mark full stop question mark exclamation mark character viewpoint sequel publish	fact opinion verb present tense past tense suffix postcard plural list commas character's perspective setting plan edit conjunction persuasion list poem onomatopoeic words information text paragraph non- chronological report planner	conjunctions: but, or and opposite noun phrase verb adjective setting suffixes - ment ness ing er est comparable adjectives apostrophe progressive tense	ending sequence stages chronological (time) order information explanation time adverbials predictive sentence openers conjunctions commas noun phrase expanded noun phrase interview questions question words suffixes ment ness ing ed	mark exclamation mark suffix - ment ness verb noun noun phrase expanded noun phrase full stop capital letter question mark exclamation mark conjunction story plan future tense prepositions past tense	imperative verb present tense apostrophe contractions possession regular/irregular verbs suffix speech superlative adjective conjunction explanation leaflet
Science: Ka	POW Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
••	Living processes: Habitats	Living things:	Materials: uses of	Animals: lifecycles and	Plants: Plant growth	Making connections
Key Knowledge	 To begin to understand some of the life processes, including movement, reproduction, sensitivity, growth, excretion and nutrition. To know the difference between things that are living, dead, and things that have never been alive, using some of the life processes. To know a variety of plants and animals and 	microhabitats To know variety of plants and animals and describe some differences. To know that a habitat is the environment where an animal or plant lives/grows, because it provides what they need to survive. To know that a microhabitat is a very small habitat (e.g. under stones,	everyday materials To know that objects are made from materials that suit their uses To know that material can be used for a range of purposes. To know different materials can be used for the same purpose. To know a push or pull must be applied to change the shape of a solid object.	health To know that baby, toddler, child, teenager and adult are human life cycle stages. To know there are differences in the life cycles of different animals. To know humans grow as they age. To know the basic survival needs of animals are air, water and food.	 To know seeds and bulbs grow into seedlings by producing roots and shoots. To know seedlings grow into mature plants by developing parts such as roots, stems, leaves and flowers. To know seeds need water and warmth to germinate. 	Plants To know: Seeds and bulbs grow into seedlings by producing roots and shoots. Seeds need water and warmth to germinate. Plants need water, light and a suitable temperature for growth and health. Living things and their habitats To know: Some of the life processes, including

	describe some differences. To name a variety of habitats, including woodland, ocean, rainforest and coastal. To know that a habitat is the environment where an animal or plant lives/grows because it provides what they need to survive. To know that living things depend upon each other (e.g. for food, shelter. To understand that a food chain can be used to show how animals obtain food from eating either plants and/or other animals.	logs and leaf litter). To know that living things depend upon each other (e.g. for food, shelter).	To know solid objects can be stretched, twisted, bent or stretched. To know different solid objects may take different amounts of force to change shape.	 To know personal hygiene prevents the spread of germs. To know washing our hands and changing our clothes are ways to keep clean. To know exercise can improve performance and well-being. To know the five food groups are carbohydrates, fruits and vegetables, dairy and alternatives, protein and oils and spreads. To know humans require a balanced diet to stay healthy. 	To know plants need water, light and a suitable temperature for growth and health. Science in action To know a range of jobs and careers that use scientific knowledge and methods. To know there are spiritual, moral, social and cultural links with Science.	movement, reproduction, sensitivity, growth, excretion and nutrition. The difference between things that are living, dead and things that have never been alive, using some of the life processes. Materials To know: Why objects are made from particular materials and to give examples of their suitability. One material can be used for a range of purposes (and to give examples.) Different materials can be used for the same purpose (and to give examples.) Why certain materials are unsuitable for particular objects. Solid objects can be squashed, bent, twisted or stretched. Science in action To know: About famous scientists throughout history. About the work of modern-day scientists.
Key Skills	questions, recognising that they can be answered in different ways. To classify objects into groups. To gather and record data in a simple table.	Posing questions Raising their own simple questions. Recognising that there are different types of enquiry. Responding to suggestions of how to answer questions. Planning	Posing questions Recognising there are different types of enquiry. Measuring Using non-standard units to measure and compare. Recording Recording results using numbers.	Posing questions Recognising there are different types of enquiry. Measuring Using simple measuring equipment. Recording Recording results using numbers.	Posing questions Exploring the world around them and raising their own simple questions. Recognising there are different types of enquiry (ways to answer a question).	Posing questions Exploring the world around them and raising their own simple questions. Recognising there are different types of enquiry (ways to answer a question).

To carry out resear to find answers to questions.	ch

- Deciding if observations are suitable.
- Ordering a simple method.

Predicting

 Suggesting what might happen.

Observing

 Using their senses to describe what they notice.

Recording

Recording results using simple observations and tally marks.

Graphina

 Representing data using block graphs.

Analysing and drawing conclusions

 Using results to answer simple questions.

Analysing and drawing conclusions

 Using results to answer simple questions.

Researching

 Gathering information from a secondary source. Responding to suggestions on how to answer guestions.

Planning

- Beginning to recognise whether a test is fair.
- With support, deciding if suggested observations are suitable.

Predicting

 Suggesting what might happen, often justifying with personal experience.

Observing

 Using their senses to describe, in simple terms, what they notice or what has changed.

Measuring (quantitative data)

- Beginning to use standard units to measure and compare.
- Beginning to use simple measuring equipment to make approximate measurements.
- Reading simple numbered scales.

Recording (diagrams)

 Drawing and labelling simple diagrams.

Recording (tables)

 Using a prepared table to record results including: Responding to suggestions on how to answer questions.

Planning

- Beginning to recognise whether a planned test is fair.
- With support, deciding if suggested observations are suitable.

Predicting

 Suggesting what might happen, often justifying it with personal experience.

Observing

 Using their senses to describe, in simple terms, what they notice or what has changed.

Researching

Gathering specific information from one simplified, specified source.

Recording (tables)

- Using a prepared table to record results including:
 - numbers:
 - simple
 observations.

Grouping and classifying

Grouping based on visible characteristics.

Analysing and drawing conclusions

- Using their results to answer simple questions.
- Beginning to recognise when results or observations do not match their predictions.

					Numbers and simple observations. Analysing and drawing conclusions Using their results to answer simple questions. Beginning to recognise when results or observations do not match their predictions.	
Key Vocabulary	Alive, analyse Camouflage, carnivore Classify, coastal, dead Depend, diet, energy Excretion, food chain Growth, habitat Herbivore, life process Mammal, movement Nutrition, ocean Omnivore, predator Prey, producer, rainforest Reproduction, sensitivity	Botanist, camouflage characteristics classification key classify comparative/fair test conclusion, criteria, data food chain, identify invertebrate, method microhabitat, minibeast research, results species, survey, tally, test	Bend block graph elastic fabric flexible glass material metal object plastic property pull push record rock suitable squash twist stretch wood	Adult air baby basic needs butterfly child carbohydrates caterpillar growth dairy, health egg, height exercise, hygiene fitness, lamb food, life cycle frog, live young froglet, measure fruit, offspring germs, oils	Bulb comparative test conclusion condition diagram energy flower germinate growth leaf life cycle measure nutrient observe plant shoot seed seedling seed coat stem wilt	alive bubble wrap eco-friendly dead excretion fabric flexible germinate growth human-made life process material movement natural nutrition paper plastic property recycle reduce reproduction reuse seed sensitivity soil strong suitable

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key	How was school		How did we learn to		What is a monarch?	
~	different in the past?		fly?			
owledge	To know a decade is		To know that beyond		To know that	
· · · · · ·	ten years.		living memory is		beyond living	
	To know that beyond		more than 100 years		memory is more	
	living memory is more		ago		than 100 years ago	
	than 100 years ago.				To know that events	
	To know that changes		To know that		in history may last	
	may come about		changes may come		different amounts	
	because of		about because of		of time.	
	improvements in		improvements in		 To know that some 	
	technology		technology.		events are more	
	To know that daily life		To know that some		significant than	
	has changed over time		events are more		others.	
	but that there are		significant than		To know the impact	
	some similarities to		others.		of a historical event	
	life today.		 To know the impact 		on society.	
	To know that there		of a historical event		To know that	
	are explanations for		on society.		'historically	
	similarities and		To know that		significant' people	
	differences between		'historically		are those who	
	children's lives now		significant' people		changed many	
	and in the past.		are those who		people's lives.	
	To know that		changed many		To know that	
	historians use		people's lives.		historians use	
	evidence from sources to find out more about		To know that		evidence from	
			historians use		sources to find out	
	the past.		evidence from		more about the	
			sources to find out		past.	
			more about the past.		To know that the	
			To know that the		past is represented	
			past is represented		in different ways.	
			in different ways.		To know that a	
			To begin to identify		monarch is a king or	
			achievements and		queen.	
			inventions that still		 To begin to understand that 	
			influence their own			
			lives today.		power is exercised in different ways in	

the inventions.

times and

		To be aware of the	groups e.g.
		achievements of	monarchy.
		significant	To know that in the
		individuals.	past monarchs had
			absolute power.
			To be aware of the
			achievements of
			significant
			individuals
Var. Chilla	Sequencing up to six	Sequencing six	Sequencing up to six
Key Skills	photographs, focusing	photographs,	photographs,
	on the intervals	focusing on the	focusing on the
	between events	intervals between	intervals between
	Making simple	events.	events.
	observations about a	Placing events on a	Knowing where
	source or artefact		
		timeline	people/events
	Comparing pictures or	Knowing where	studied fit into a
	photographs of people	people/events	chronological
	or events in the past.	studied fit into a	framework.
	Understanding how we	chronological	Identifying
	use books and sources	framework.	similarities and
	to find out about the	Identifying simple	difference between
	past.	reasons for changes.	ways of life at
	Using a source to	Asking questions	different times.
	answer questions	about why people did	Identifying simple
	about the past.	things, why events	reasons for changes.
	Evaluating the	happened and what	Asking questions
	usefulness of sources	happened as a result.	about why people
	to a historical enquiry.	Recognising why	did things, why
	· · ·	people did things,	
	Selecting information		events happened
	from a source to	why events happened	and what happened
	answer a question.	and what happened	as a result.
	Identifying a primary	as a result.	Recognising why
	source.	Knowing some things	people did things,
	Making simple	which have	why events
	conclusions about a	changed/stayed the	happened and what
	question using	same as the past.	happened as a
	evidence to support.	Finding out about	result.
	•	people, events and	Knowing some things
		beliefs in society.	which have
		Discussing who was	changed/stayed the
		important in a	same as the past.
		historical event.	Finding out about
		Using artefacts,	people, events and
		photographs and	beliefs in society.
L		priorogi aprio aria	salejs in society.

visits to museums to	Discussing who was
ask and answer	important in a
questions about the	historical event.
past.	Using artefacts,
Making simple	photographs and
observations about a	visits to museums to
source or artefact.	ask and answer
•	
Using sources to	questions about the
show an	past.
understanding of	Making simple
historical concepts	observations about
(see above).	a source or
Recognising	artefact.
different ways in	Using sources to
	show an
which the past is	
represented	understanding of
(including eye-	historical concepts
witness accounts).	(see above).
 Comparing pictures 	Recognising
or photographs of	different ways in
people or events in	which the past is
the past.	represented
Asking a range of	(including eye-
questions about	witness accounts).
stories, events and	Comparing pictures
people.	or photographs of
Understanding the	people or events in
importance of	the past.
historically-valid	Asking a range of
questions.	questions about
Evaluating how	stories, events and
reliable a source is.	people.
Understanding how	
	Understanding the
we use books and	importance of
sources to find out	historically-valid
about the past.	questions.
Using a source to	Understanding how
answer questions	we use books and
about the past.	sources to find out
Evaluating the	about the past.
usefulness of	Using a source to
sources to a	answer questions
historical enquiry.	about the past.
· ·	
Selecting information from a	Evaluating the
information from a	usefulness of

4			
		source to answer a question. Making links and connections across a unit of study. Making simple conclusions about a question using evidence to support. Communicating answers to questions in a variety of ways, including discussion, drama and writing (labelling, simple recount). Using relevant vocabulary in answers. Describing past events and people by drawing or writing. Expressing a personal response to a historical story or event through discussion, drawing our writing. Identifying a primary source	sources to a historical enquiry. Selecting information from a source to answer a question. Making links and connections across a unit of study. Making simple conclusions about a question using evidence to support. Communicating answers to questions in a variety of ways, including discussion, drama and writing (labelling, simple recount) Using relevant vocabulary in answers. Describing past events and people by drawing or writing.
Key Vocabulary	past timeline date	beyond living memory decade evidence	absolute monarchy Anglo-Saxon, anointing Archbishop of Canterbury Archbishop of Canterbury Anglo-Saxon, anointing Mormandy, Normans
	different decade present important similar modern living memory evidence source decade beyond living memory preferred	eyewitness flight historic historically significant inventor living memory past present primary source source	armed forces, attack bailey, battle, battlements Bayeux Tapestry, ceremon concentric castle constitutional monarchy conquer, coronation crowning, defend, earl Edward the Confessor fortified manor house gatehouse, government Harold Godwinson, Earl of Wessex, Harald Hardrada

					Head of State, invade	
					Investing, keep, moat	
					Monarch, motte	
					,	
Cacananhy	Vanau	1	l			
Geography:	Kapow	-	•	·	·	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key		Would you prefer to		Why is our world		What is it like to live by
		live in a hot or cold		wonderful?		the coast?
Knowledge		place?		 To be able to name 		 To know that a sea is a
		To know some		the seven		body of water that is
		similarities and		continents of the		smaller than an ocean.
		differences		world.		 To know that there are
		between their local		 To be able to name 		four bodies of water
		area and a		the five oceans of		surrounding the UK and to
		contrasting non-		the world.		be able to name them.
		European country.		 name some 		 To know that coasts (and
		 To know that the 		characteristics of		other physical features)
		Equator is an		the four capital		change over time.
		imaginary line		cities of the UK.		 To know some key physical
		around the middle		 To know the four 		features of the UK.
		of the Earth.		capital cities of the		 To know that a sea is a
		 To know that, 		UK.		body of water that is
		because it is the		 To know that a 		smaller than an ocean.
		widest part of the		capital city is the		 To know some key human
		Earth, the Equator		city where a		features of the UK.
		is much closer to		country's		 To know that maps need a
		the sun than the		government is		title and purpose.
		North and South		located.		 To know that maps need a
		poles.		To know some key		key to explain what the
		 To know that the 		physical features of		symbols and colours
		North Pole is the		the UK.		represent.
		northernmost point		To know some key		To know that a tally chart
		of the Earth and		human features of		is a way of collecting data
		the South Pole is		the UK.		quickly.
		the southernmost		To begin to		To know that a pictogram
		point of the Earth.		recognise world		is a chart that uses
		To know that		maps as a flattened		pictures to show data.
		different parts of		globe. To know that maps		
		the world		need a title and		
		experience				
		different weather conditions and that		purpose.To know that maps		
				need a key to		
<u> </u>		these are often		need a key 10		

	caused by the	explain what the	
	location of the	symbols and colours	
	place.	represent.	
		To know that a tally	
		chart is a way of	
		collecting data	
		quickly.	
		44.5	
	L AS HAL	I at II al	Cl. is a set all
Key Skills	Locating all the	Locating all the	Showing on a map the
	world's seven	world's seven	oceans nearest the
	continents on a	continents on a	continent they live in.
	world map.	world map.	Locating the surrounding
	Describing and	Locating the world's	seas of the UK on a map of
	beginning to explain	five oceans on a	this area.
	some key	world map.	 Confidently locating the
	similarities	Showing on a map	capital cities of the four
	between their local	the oceans nearest	countries of the UK on a
	area and a small	the continent they	map of this area.
	area of a	live in.	 Describing the key physical
	contrasting non-	Confidently locating	features of a coast and
	European country.	the capital cities of	how it changes over time
	Describing and	the four countries	using subject-specific
	beginning to explain	of the UK on a map	vocabulary.
	some key	of this area.	 Describing and
	differences	Identifying	understanding the
	between their local	characteristics	differences between a
	area and a small	(both human and	city, town and village.
	area of a	physical) of the four	Describing the key human
	contrasting non-	capital cities of the	features of a coast and
	European country.	UK.	how it changes over time
	Describing what	Showing on a map	using subject-specific
	physical features	the city, town or	vocabulary.
	may occur in a hot	village where they	Recognising why maps need
	place in comparison	live in relation to	a title.
	to a cold place.	their capital city.	Using an atlas to locate the
	Locating some hot	Describing the key	four capital cities of the
	and cold areas of	physical features in	UK.
	the world on a	a local river area	 Using locational language
	world map.	using basic	
	Locating the	geograp hical	and the compass points (N, S, E, W) to describe the
			location of features on a
	Equator and North and South Poles on	vocabulary.	
		Recognising why	map.
	a world map.	maps need a title.	Using locational language and the compage points (N)
	Locating hot and	Using an atlas to	and the compass points (N,
	cold areas of the	locate the four	S, E, W) to describe the
	world in relation to		route on a map.

	the Equator and	capital cities of the	Using a map to follow a
		•	
	the North and	UK.	prepared route.
	South poles.	Using a world map,	 Recognising human
	Using a world map,	globe and atlas to	features on aerial
	globe and atlas to	locate all the world's	photographs and plan
	locate all the	seven continents on	perspectives.
	world's seven	a world map.	Recognising physical
	continents on a	Using a world map,	features on aerial
	world map.	globe and atlas to	photographs and plan
	worra map.	locate the world's	
			perspectives.
		five oceans.	Asking and answering
		Using locational	simple questions about
		language and the	human and physical
		compass points (N,	features of the area
		S, E, W) to describe	surrounding their school
		the location of	grounds.
		features on a map.	Collecting quantitative
		Using locational	data through a small
		language and the	survey of the local
			area/school to answer an
		compass points (N,	
		S, E, W) to describe	enquiry question
		the route on a map.	Presenting data in simple
		Recognising	tally charts or pictograms
		landmarks of a city	and commenting on what
		studied on aerial	the data shows.
		photographs and	 Asking and answering
		plan perspectives.	simple questions about
		Recognising human	data.
		features on aerial	
		photographs and	
		plan perspectives.	
		Recognising physical	
		features on aerial	
		photographs and	
		plan perspectives.	
		Drawing a map and	
		using class agreed	
		symbols to make a	
		simple key.	
		Drawing a simple	
		sketch map of the	
		playground or school	
		grounds using	
		symbols to	
		represent human	

and physical
features.
Finding a given OS
symbol on a map
with support.
to draw objects to
scale (e.g. show the
school playground is
smaller than the
school or school
field).
Using an aerial
photograph to draw
a di mela distribi men
a simple sketch map
using basic symbols
for a key.
Discussing the
features they see in
the area
surrounding their
school when on a
walk.
Asking and
answering simple
questions about
human and physical
features of the
area surrounding
their school
grounds.
Classifying the
features they
notice into human
and physical with
teacher support.
Presenting data in
simple tally charts
or pictograms and
commenting on what
the data shows.
Asking and
answering simple
questions about
data
III.

Key	arid, climate, compass,	aerial photograph,	Arch, aquarium, bay
Vocabulary	continent, country, desert equator, globe, grasslands human feature, ice sheet, land, locate, map, mild, ocean, pack ice physical feature, polar, ra gauge, rainforest, rural savannah, sea, temperate temperature, thermomete tropical, urban vegetation, weather	capital city, continent country, data collection fieldwork, human feature key, lake, land, landmark locate, location, map north, physical feature ocean, OS map river, sample, sea scale, symbol, tally chart vegetation	capital city, city, cliff coast, coastline, country data collection, fieldwork island, harbour human feature, location locate, mudflat, ocean physical feature pictogram, pier sand dunes, sea, stack tally chart, tourist, town village

Computing: To	each Computing	1				
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Knowledge	Computing systems and networks: Information Technology around us. To know some examples of computers. To know and name some uses of computers To know that a computer is a part of IT To know that some IT can be used in more than one way To know different uses of IT To know how rules can keep them safe when using IT	Creating Media- Digital photography To know which devices can be used to take a photograph To know how to take a photograph To know how to take a photo in both landscape and portrait format To know how to improve a photograph by retaking it To know why a picture may be unclear To know how to use tools to change an image To know then a photo has been changed and when they are real	Programming A- Robot Algorithms To know that instructional language needs to be clear and precise To know that an algorithm is a set of instructions used by a computer To know that instructions within an algorithms need to be sequenced in a particular order to achieve a desired outcome To know how to program a Beebot to move around a mat to a desired location To know how to debug an algorithm to correct inaccuracies	Data and information- Pictograms To know what a pictogram is To know how to enter data on a computer To know how to create a program to arrange objects by an attribute To know how to use a computer program to present information in different ways To know how to share information on a computer To know when and why information should not be shared	Creating media- Digital music To know how to use a computer to create music To know how to use a computer to experiment with pitch To know that music is a sequence of motes To know how music makes you feel To know how to review and refine work carried out on the computer (editing)	Programming B- Programming quizzes To know how to identify the start of a sequence To know that a program needs to be started To know that a sprite is a two dimensional graphical object used in computer graphics, particularly games To know how to run a program To know how to run a program To know how to create a program To know how to debug a program I have created To know how to improve a programming project by adding features.

ikills

- To be able to sort school IT by what it is used for
- To be able to sort IT by where it is found
- To be able to talk about uses of information technology
- To be able to demonstrate how IT devices work together
- To be able to explain why we use IT
- To be able to show how to use information technology safely.

- To be able to talk about how to take a photograph
- To be able to explain the process of takin a good photograph
- To be able to take photos in both landscape and portrait formats
- To be able to identify what is wrong with a photograph
- To be able to experiment with different light sources
- To be able to use tools to change a photograph
- To be able to apply a range of photographic skills to capture a photo

- To be able to follow instructions given by someone else
- To be able to give clear instructions
- To be able to use an algorithm to program a floor robot
- To be able to show the difference in outcomes between two sequences that consist of the same instructions
- To be able to predict the outcome of a sequence
- To be able to explain what an algorithm they have designed should achieve
- To create an algorithm to meet a goal
- To be able to debug each part of an algorithm

- To be able to I can enter data onto a computer
- To be able to use a computer to view data in a different format
- To be able to use pictograms to answer simple questions about objects
- To be able to tally objects using a common attribute
- To be able to create a pictogram to arrange objects by an attribute
- To be able to answer 'more than'/'less than' and 'most/least' auestions about an attribute
- To be able to use a computer program to present information in different ways
- To be able to share what I have found out using a computer
- To be able to give simple examples of why information should not be shared

- To be able to identify simple differences in pieces of music
- To be able to describe music using adjectives
- To be able to say what I do and don't like about a piece of music
- To be able to connect images with sounds
- To be able to use a computer to experiment with pitch
- To be able to relate an idea to a piece of music
- To be able to refine a musical sequence on a computer
- To be able to create a rhythm which represents an animal I've chosen
- To be able to create my animal's rhythm on a computer
- To be able to add a sequence of notes to my rhythm

- To be able to
- To be able to
- predict the outcome of a sequence of commands
- To be able to match two sequences with the same outcome
- To be able to change the outcome of a sequence of commands
- To be able to work out the actions of a sprite in an algorithm
- To be able to decide which blocks to use to meet the design
- To be able to build the sequences of blocks I need
- To be able to choose backgrounds for the design
- To be able to choose characters for the design
- To be able to create a program based on the new design
- To be able to compare my project to my design
- To be able to improve my project by adding features
- To be able to debug my program

Key Vocabulary	Information technology, computer, laptop, keyboard, mouse, tower, screen, tablet, Printer, visualiser, camera, internet safety, Alexa, barcode, scanner/scan, photocopier	Device, camera, photograph, image, capture, detail, landscape, portrait, framing, subject, compose, light sources, flash, focus, background, editing, filter, format, lighting	Instruction, sequence, clear, unambiguous, algorithm, program, order, prediction, artwork, design, route, mat, debugging, decomposition	More than, less than, most, least, organise, data, object, tally chart, votes, total, pictogram, enter, data, compare, count, explain, more, less, most, least, more common, least common, attribute, same, different, most popular, least popular, conclusion, block diagram, sharing, data	Music, planets, Mars, Venus, war, peace, quiet, loud, feelings, emotions, pattern, rhythm, pulse, Neptune, pitch, tempo, rhythm, notes, pattern, notes, instrument, tempo, create, pulse/beat, open. edit	Sequence, command, program, run, start, outcome, predict, program, blocks, sprite, algorithm, blocks, design, modify, change, actions, compare, design, debug, features, evaluate, match
Music: Charan	Autumn 1 Hands, feet, heart. South African style music The Click Song sung by Miriam Makeba The Lion Sleeps Tonight sung by Soweto Gospel Choir Bring Him Back by Hugh Masekela You Can Call Me Al by Paul Simon Hlokoloza by Arthur Mafokate	Autumn 2 Ho Ho Ho Christmas, Big Band, Motown, Elvis, Freedom Songs Bring Him Back Home (Nelson Mandela) by Hugh Masekela (Freedom Song) Suspicious Minds by Elvis Presley (Pop) Sir Duke by Stevie Wonder (Funk) Fly Me To The Moon by Frank Sinatra (Big Band/Jazz)	Spring 1 I wanna Play in a Band Rock style music We Will Rock You by Queen Smoke On The Water by Deep Purple Rockin' All Over The World by Status Quo Johnny B.Goode by Chuck Berry I Saw Her Standing There by The Beatles	Spring 2 Zootime Reggae style music Kingston Town by UB40 Shine by ASWAD IGY by Donald Fagen Feel Like Jumping by Marcia Griffiths I Can See Clearly Now by Jimmy Cliff	Summer 1 Friendship Song Pop, Soul, Film, Musicals Count On Me by Bruno Mars We Go Together (from the Grease soundtrack) You Give A Little Love (from Bugsy Malone) That's What Friends Are For by Gladys Knight, Stevie Wonder, Dionne Warwick with Elton John You've Got A Friend In Me by Randy Newman	Summer 2 Reflect, rewind and replay. Western Classical Music and children's choice from Year 2. Peer Gynt Suite: Anitras Dance by Edvard Grieg - Romantic Brandenburg Concerto No 1 by Johann Sebastian Bach - Baroque From The Diary Of A Fly by Béla Bartók - 20th Century Fantasia On Greensleeves by Ralph Vaughn Williams - 20th century Dance of The Sugar Plum Fairy by Pytor Tchaikovsky - Romantic The Robots (Die Roboter) by Kraftwerk - Contemporary
Key Knowledge Listen and appraise	The following Key k	knowledge will be tau Singing	ght throughout the y Playing	vear in each of the t	copics through a varied	ety of music styles. Performance

To know five songs off by heart. To know some songs have a chorus or a	To know that music has a steady pulse, like a heartbeat. To know that we can	To confidently know and sing five new songs from memory. To know that unison	To learn the names of the notes in their instrumental part from memory or	To know that improvisation is making up your own tunes on the spot.	To know that composing is like writing a story with music.	To know that a performance is sharing music with an audience.
response/answer part. • To know that songs have a musical style.	create rhythms from words, our names, favourite food, colours and animals. To know that rhythms are different from the steady pulse. To know we add high and low sounds, pitch, when we sing and play our instruments.	is everyone singing at the same time. To know songs include other ways of using the voice e.g. rapping (spoken word). To know why we need to warm up our voices.	when written down. To know the names of un-tuned and tuned percussion instruments played in class(glockenspiel)	To know that when someone improvises, they make up their own tune that has never been heard before. It is not written down and belongs to them. To know that everyone can improvise, and you can use one or two notes.	To know that everyone can compose.	 To know that a performance can be a special occasion and involve a class, a year group or a whole school. To know an audience can include your parents and friends.
Key Skills	 To be able to find the pulse in a piece of music To be able to march in time with the pulse To be able to clap rhythms (long + short sounds whilst marching to the pulse) To be able to recognise that songs sometimes have a question and answer section and a chorus To be able to play the glockenspiel accurately and in time To be able to play the notes G,A and C on a glockenspiel 	To be able to find the pulse (a steady heartbeat) To be able to march and find the pulse To be able to be a rapper and find the pulse To be able to freestyle finding the pulse To be able to clap rhythms (long + short sounds whilst marching to the pulse) To be able to copy and clap back rhythms To be able to clap the rhythm of your name To be able to clap the rhythm of your favourite colour To be able to create their own rhythms for the class to copy back.	 To be able to Recognise and name some of the instruments they hear: Keyboard, drums, bass, electric guitar, singers To be able to march and find the pulse To be able to be a rockstar finding the pulse To be able to sing and dance together, in time(unison) and using actions To be able to compose a simple melody using simple rhythms, and use as part of a performance. To be able to create their own rhythms for the class to copy back. To be able to play the glockenspiel 	 To be able to find the pulse and recognise that this Unit is about Reggae music. To be able to recognise and name most of the instruments they hear: Keyboard, drums, bass, electric guitar, singers To be able to sing and dance together, in time and using actions To be able to play the glockenspiel accurately and in time using the notes C, D and E To be able to improvise and compose using the notes C, D and E 	 To be able to recognise and name some of the instruments they hear: Keyboard, drums, bass, a female singer, a glockenspiel To be able to decide on how they will find and demonstrate the pulse in a piece of music To be able to clap rhythms (long + short sounds) To be able to clap the rhythm of their name To be able to clap the rhythm of their favourite colour To be able to play the glockenspiel accurately and in time using the notes E and G To be able to compose a simple melody using simple 	To begin to be able to read simple musical notation linking symbols to notes on the glockenspiel To be able to talk about what they like and don't like about a piece of music To clap out a simple rhythm To be able to play a musical instrument (glockenspiel) in front of an audience To understand how musical notation shows the duration for which a note should be played To recognise that music comes in many forms and that enjoyment of different styles of music is a subjective experience

		 accurately and in time To be able to play the notes G,A and B on a glockenspiel 	 To be able to play the notes D,F and C on a glockenspiel 		performance	
K OV	Keyboard, drums, bass, Electric quitars,	Keyboard, bass, guitar, percussion, trumpets,	Keyboard, drums, bass, electric guitar, rock,	Keyboard, drums, bass, electric guitar, reggae,	Keyboard, drums, bass, glockenspiel, pulse,	Review, rewind, appraise, classical, notation, treble
Vocabulary sa pu im pe	axophone, trumpet, oulse, rhythm, pitch, mprovise, compose, verform, audience, uestion and answer, nelody, dynamics, tempo	saxophones, pulse, rhythm, pitch, perform, audience, rap, improvise, dynamics, tempo	pulse, rhythm, pitch, improvise, compose, perform, audience, melody, dynamics, tempo	pulse, rhythm, pitch, improvise, compose, perform, audience, melody, dynamics, tempo	rhythm, pitch, improvise, compose, perform, audience, melody, dynamics, tempo	clef, crotchet, minim, stave, quavers, duration, note

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Knowledge	 To know I need to try several times if at first I don't succeed and then ask for help To know how to side step in both directions To know how to gallop, leading with either foot To know how to hop on either foot To know how to skip around the room To know how to combine side steps with 180° front pivots off either foot To know how to combine side steps with 180° reverse pivots off either foot 	 To know how to help, praise and encourage others in their learning To know how to take turns, share space and equipment To know how to jump from 2 feet to 2 feet forwards and backwards and side to side To know how to jump from 2 feet to 2feet with a quarter turn in both directions To know how to stand on a line and jump from 2 feet to 1 foot and freeze on landing (on either foot) To know how to balance with 1 hand and 1 foot touching 	To know how to explain why someone is working or performing well To know how to walk forwards with fluidity and minimum wobble whilst maintaining balance on a line To know how to walk backwards with fluidity and minimum wobble whilst maintaining balance on a line To know how to walk fluidly on a line lifting knees up to 90° To know how to walk fluidly, lifting heels up to bottom To know how to recognise similarities	To know how to compare my movements and skills with those of others To know how to stand and roll a ball down to my toes and back up, then around my upper body using 2 hands To know how to stand and roll a ball up and down my legs and round my upper body using 1 hand To know how to select and link movements together to fit a theme To know how to sit holding hands with a partner with toes touching and rock forwards, backwards and side-to-side.	To know how to perform a range of skills with some control and consistency To know how to roll a large ball to a partner or against a wall (3-5 metre distance) and catch the return roll/rebound with 2 hands To know how to throw a tennis ball and catch it with the same hand after 1 bounce To know how to throw a tennis ball and catch it with the same hand without a bounce To know how to throw a tennis ball and catch it with the same hand without a bounce To know how to throw a tennis ball and catch it with the same hand without a bounce	 To know how my body feels before, during and after exercise To know to roll a ball chase and collect it is a balanced position facing the opposite direction To know how to chase a ball rolled by a partner and collect it in a balanced position facing opposite direction To know how to start in a seated position, throw a bouncing bal chase and collect it is a balanced position facing the opposite direction To know how to start in a seated position facing the opposite direction To know how to start in a seated position and chase a bouncing ball fed by a partner

	To know how to skip with knee and opposite elbow both at 90° angle To know how to hopscotch forwards and backwards, hopping on the same leg (right and left) To know how to stand still and maintain balance for 10 seconds on either leg To know how to stand still and maintain balance on either leg for 30 seconds To know how to complete 5 minisquats maintaining balance on either leg.	the floor in a seated position To know how to pick up a cone from one side, swap hands and place it on the other side whilst in a seated position with no hands or feet touching the floor To know how to return the cone to the opposite side after swapping it over (see above)	and differences in performance To know how to maintain balance whilst standing on a line with a good stance for 10 seconds To know how to maintain balance whilst standing on a low beam with a good stance for 10 seconds	maintaining balance throughout To know how to hold on to a partner with one hand and, with a long base, lean back, hold our balance and move back together again.	other hand without a bounce To know how to strike a large soft ball along the ground to a partner with my hand 5 times in a rally. To know how to perform a sequence of movements with some changes in level, direction or speed To know how to react and catch a large ball dropped from shoulder height by a partner after 1 bounce (from a distance or 1,2 and 3 metres) To know how to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce (from a distance or 1,2 and 3 metres)	and collect it in a balanced position facing the opposite direction To know how to use small equipment appropriately and move and land safely To know how to reach round and point to the ceiling with either hand in a mini-front support, maintaining balance throughout To know how to place a cone on my back and take it off with the other hand in a mini-front support to know how to place a cone on my tummy and take it off with the other hand in a mini-back support.
Key Skills	Personal Skills: To be able to listen carefully to instructions To be able to keep your head up and stay within marked areas To be able to keep going when things are hard To be able to think about who you can ask for help To be able to only move on when you can do things consistently	Fundamental movement skills: Dynamic balance to agility: Jumping and landing To be able to keep feet shoulder width apart To be able to bend knees on take-off and on landing To be able keep your head up To be able to swing your arms to help gain height and use	Cognitive Skills To be able to listen carefully and following the rules for each activity To be able to look at different parts of the body to help recognise similarities and differences To be able to be specific about what others are doing well To be able to think about what they have done well in a lesson in terms of physical	Creative skills To be able to make up my own rules and versions of activities To be able to respond differently to a variety of tasks or music To be able to select and linking movements together to fit a theme To be able to compare movements and skills with those of others	Physical skills To be able to select and apply a range of skills with good control and consistency To be able to perform a sequence of movements with some changes in level, speed and direction To be able to perform a range of skills and link two movements together Fundamental movement skills	Health and Fitness skills To be able to describe how and why my body changes during and after exercise To be able to use equipment appropriately and move and land safely To be able to be aware of why exercise is important for good health

- To be able to view
 things you can't do as
 an opportunity to
 learn and improve
- To be able to find a safe place to work in

Fundamental Movement Skills:

- To be able to keep your head up
- To be able to bend your knees to help balance
- To be able to work off the balls of your feet
- To be able to keep your head up and back straight
- To be able to bend your knees to push off and land
- To be able to keep your head up and still
- Tobe able to keep your tummy (core muscles) tight and your back straight
- To be able to use your arms to help you balance.

- them to balance on landing
- To be able to land softly so there is no noise

Static balance: seated

- To be able to keep tummy tight and back straight
- To be able to keep your weight going through your bottom
- To be able to keep your head up and breathing throughout

- and non-physical skills
- To be able to use their own and others' feedback to help identify areas for improvement.

Static balance

- To be able to keep your head up and still
- To be able to keep your back straight
- To be able to swing your arms to help move and balance
- To be able to keep your head still and looking forward
- To be able to use your opposite arm and leg to help move and balance as you walk
- To be able to work off the balls of your feet
- To be able to keep your feet, a shoulder width apart and knees bent

To be able to explore and describe different movements

Fundamental movement skills Coordination: Ball skills

- To be able to keep your tummy tight and your weight through your bottom
- To be able to use your fingers to move the ball
- To be able to focus on moving the ball smoothly rather than with speed
- To be able to move the ball with your fingertips
- To be able to perform movements smoothly and gradually increasing speed

Counter balance: With a partner

- To be able to keep tummy (core muscles) tight and body straight
- To be able to hold on to your partner's forearms
- To be able to hold with straight arms when leaning back

Coordination: sending a receiving

- To be able to use backswing and follow through with a ball
- To be able to keep eyes focused on the ball
- To be able to adopt a good 'ready position' (weight on balls of feet, wide base)
- To be able to move feet to get in line with the ball when receiving
- To be able to have 'soft hands' when catching

Agility: reaction and response

- To be able to push off hard with your feet
- To be able to keep your heady steady and watch the ball
- To be able to move your feet to get to the ball (rather than stretching)
- To be able to take up a ready position with your knees bent and your feet apart (front to back)
- To be able to start quickly and accelerate by pushing off hard with your feet
- To be able to bend your knees to slow down

Fundamental movement skills

Agility: Ball chasing

- To be able to take up a good ready position and push off hard
- To be able to keep head steady and watch the ball
- To be able to try rolling the ball at different speeds to get the right challenge
- To be able to start quickly and accelerate by pushing off hard with your feet
- To be able to drive your arms from 'hips to lips' to help you accelerate
- To be able to keep watching the ball and concentrate on your timing so you arrive at the correct time

Static Balance: Floor work

- To be able to keep your hands in line with your shoulders and knees in line with your hips (mid-front support)
- To be able to keep your hands in line with your shoulders and feet in line with your knees

						(mini-back support) To be able to point your fingers towards your feet in the miniback support				
Key Vocabulary	Succeed, gallop, side step, skip, front pivot, reverse pivot, hopscotch, balance, Core muscles, challenge, mini-squat	Praise, encourage, share, jump, forwards, backwards, take-off, land, swing, height, balance, softly, challenge, focus	Perform, fluid, fluidity, walk, lift, wobble, balance, opposite arm, shoulder width, heels, stance, knees bent, back straight	Movement, stand, roll, ball, control, speed, accuracy, core muscles, forearms, partner, smooth, increasing speed, fingertips, focus, link, theme, respond, select, compare	Partner, roll, rebound, return, catch, strike, target, rally, throw, sequence, direction, accelerate, push, bend, stretch, soft hands, steady, ready position,	Exercise, feel, body, heart rate, sweaty, out of breath, seated position, bounce, chase, feed, reach, mini-front support, mini-back support, cone, balance, concentrate, watch, health, steady, accelerate				
PSHE/RSE: P	PSHE/RSE: PSHE Matters									
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
Key Knowledge	Being Me	Being Safe	Drug Education	Changes	Money Matters	Growing Up				
key knowledge	To know what makes them special To know about ways in which we are all unique To know what they are good at and what they like and dislike To know about the importance of having compassion towards others; how to show care and concern for others To know about how information on the internet is ranked, selected and targeted at specific individuals and groups To know the ways in which we are the	To know that sometimes people may behave differently online, including by pretending to be someone they are not To know how to respond safely to adults they don't know. To know examples of rules and age restrictions that keep us safe To know about risks in simple everyday situations and what action to take to minimise harm To know how to keep safe at home	To know how to make informed decisions about health To know about what good physical health means; how to recognise early signs of physical illness To know about what constitutes a healthy diet; risks associated with not eating a healthy diet To know how to maintain good hygiene To know about their own strengths and how these contribute to self-worth To know some reasons why we need	To know ways of sharing feelings; a range of words to describe feelings To know about different things they can do to change their mood when they don't feel good To know when they need help with feelings; that it is important to ask for help with feelings and how to ask for help To know about change and loss; about feelings associated and can recognise what helps people to feel better	To know what money is; forms that money comes in and that money comes from different sources To know that people make different choices about how to save and spend money To know about the difference between needs and wants; that sometimes people may not always be able to have the things they want To know how money needs to be looked after; different ways of doing this	 To know about simple hygiene routines that can stop germs from spreading To know about change and loss; about feelings associated and can recognise what helps people to feel better To know what makes them special To know about ways in which we are all unique To know how to name the main parts of the body including external genitalia (vulva, vagina, penis, testicles.) To know about growing and changing 				

	same and different to others	To know about ways to keep safe in familiar and unfamiliar environments and how to cross the road safely To know about the people whose job it is to help keep us safe To know about basic rules to keep safe online To know what to do if there is an accident and someone is hurt To know how to get help in an emergency, (how to dial 999 and what to say.)	to comply with rules and restrictions	To know how to manage when finding things difficult To know about growing and changing from young to old and how people's needs change To know how to prepare to move to a new class/year group	money to pay for things To know about different jobs that people they know or	from young to old and how people's needs change To know about the importance of seeking support if feeling lonely or excluded To know how friendships can change over time, about making new friends and the benefits of having different types of friends To know that friendships have ups and downs; strategies to resolve disputes and reconcile differences positively and safely To know how to recognise if a friendship (online or offline) is making you feel unsafe or uncomfortable; how
Key Skills	 To be able to recognise the different groups they belong to. To be able to identify that everyone has different strengths To be able to recognise the ways in which they are the 	To be able to talk about rules and age restrictions that keep us safe To be able to recognise risk and what action to take to minimise harm to be able to describing how to keep safe at home	To be able to identify different ways to keep healthy To be able to demonstrate simple hygiene routines that can stop germs from spreading To be able to understand how medicines can help	To be able to recognising that feelings can affect the way we think, feel and behave To be able to recognise ways of sharing feelings To be able to identify ways to manage big feelings	To be able to understand what money is To be able to recognise that people make different choices about how to save/spend money To be able to recognise the difference between needs and wants	to manage this and ask for support if necessary. To be able to identify simple hygiene routines that can stop germs from spreading

	same and different to others. To be able to recognise what makes them special To be able to identify the ways in which we are all unique To be able to identify what they are good at, what they like and dislike Unique	To be able to describe ways to keep safe in familiar/ unfamiliar environments To be able to talk about the people whose job it is to help keep us safe To be able to explain basic rules to keep safe online To be able to understand what to do if there is an accident and someone is hurt To be able to demonstrate how to get help in an emergency To be able to talk about the role of the internet in everyday life To be able to identify that not all information online is true To be able to respond safely to people online/offline	people to stay healthy To be able to name different feelings To be able to talk about rules and age restrictions that keep us safe To be able to understand that household products (including medicines) can be harmful if not used correctly To be able to talk about the people whose job it is to help keep us safe To be able to understand that things that people put into their body or on their skin can affect how people feel.	To be able to recognise when we need help and understand how to ask for help To be able to identify feelings associated with change/loss To be able to explore how to manage when we find things difficult To be able to explain how people's needs change as they grow from young to old To be able to explain positive ways of preparing to move to a new class/year group.	To be able to understand how money can be looked after To be able to identify that everyone has different strengths To be able to understand that jobs help people to earn money to pay for things. To be able to identify different jobs that people do To be able to identify the strengths/interests someone might need to do different jobs.	which we are all unique To be able to name the main parts of the body including external genitalia To be able to explain how people's needs change as they grow from young to old To be able to recognise and understand the importance of respecting privacy To be able to identify how to respond if physical contact makes them feel uncomfortable/unsafe To be able to understand that there are situations when they should ask for permission To be able to recognise the importance of not keeping adults' secrets To identify what to do if they feel unsafe/worried for themselves or others To be able to recognise the ways in which they are the same/different to others.
Key	Unique Special Groups	Safety Online safety	Money Earning Spending	Loss Change Feelings	Mental Emotional health	Young, old Growing Changing

Community	Road safety	Saving	Managing	Informed choices	Independent
Belonging	Fire safety	Safe	Old	Medicines	Body parts external
Families	Age Restrictions	Influences	Young	Alternatives	genitalia
Respect	Situations	Coins	Emotions	Sleep	Vagina
Similarities	Risks/Hazards	Notes	Positive/negative	Exercise	Peni <i>s</i>
Differences	Household Products	bank	attitudes	Harmful	Male
Likes	Responsibility	Donate/share	Age	Household	female
Dislikes	Privacy	Profit	Bodies	products	Safety
Interests	Passwords	Charity	Transition	Rules	Secrets
	Adult Supervision	Cheque		Safety	surprise
	Medicines	Jobs		Responsibility	Privacy
	Secrets	Strengths		Bodies	Respect
	Accident	talents		Vaccinations	Similarities
	Emergency services			Prevent	Differences
				Illnesses	Physical contact
				Dangerous	Unique, special
					Bodies, clean

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Knowledge	Art: Craft and Design Map it Out	DT: Structures: Baby bear's chair	Art: Painting and mixed media: Life in colour	DT: Mechanisms: Fairground wheel	Art: Sculpture and 3D: Clay houses	DT: Mechanisms: Making a moving monster
	Formal elements: Form: To know that 'composition' means how things are arranged on the page. Shape: To know that shapes can be organic (natural) and irregular. Making skills: To know how to draw a map to illustrate a journey. To know how to separate wool fibres ready to make felt. To know how to lay wool fibres in opposite directions to make felt.	 To know that structures with wide, flat bases or legs are the most stable. To understand that the shape of a structure affects its strength. To know that materials can be manipulated to improve strength and stiffness. To know that a structure is something that has been formed or made from parts. To know that a stable structure is one 	Formal elements: Colour: To know different amounts of paint and water can be used to mix hues of secondary colours. Colour: To know colours can be mixed to 'match' real life objects or to create things from your imagination. Form: To know that 'composition' means how things are arranged on the page. Shape: To know collage materials can be shaped to	 To know that different materials have different properties and are therefore suitable for different uses. To know the features of a Ferris wheel include the wheel, frame, pods, a base, an axle and an axle holder. To know that it is important to test my design as I go along so that I can solve 	Formal elements: Form: To know pieces of clay can be joined using the 'scratch and slip' technique. Form: To know a clay surface can be decorated by pressing into it or by joining pieces on. Shape: To know patterns can be made using shapes. Making skills: To know how to smooth and flatten clay.	 To know that mechanisms are a collection of moving parts that work together as a machine to produce movement. To know there is always input and output in a mechanism. To know that input i the energy used to start something working. To know that output is the movement that happens as a result of the input.

- To know how to roll and squeeze the felt to make the fibres stick together.
- To know how to add details to felt by twisting small amounts of wool.
- To know how to choose which parts of their drawn map to represent in their 'stained glass'.
- To know how to overlap cellophane/ tissue to create new colours.
- To know how to draw a design onto a printing polystyrene tile without pushing the pencil right through the surface.
- To know how to apply paint or ink using a printing roller.
- To know how to smooth a printing tile evenly to transfer an image.
- To know how to try out a variety of ideas for adapting prints into 2D or 3D artworks.

Knowledge of artists:

- To know that art can be figurative or abstract.
- To know that artists can use the same material (felt) to make 2D or 3D artworks.
- To know to know that artists and designers

- which is firmly fixed and is unlikely to change or move.
- To know that a strong structure is one which does not break easily.
- To know that a stiff structure or material is one which does not bend easily.

- represent shapes in an image.
- Pattern: To know patterns can be used to add detail to an artwork
- Texture: To know collage materials can be chosen to represent real-life textures
- Texture: To know collage materials can be overlapped and overlaid to add texture.
- Texture: To know drawing techniques such as hatching, scribbling, stippling, and blending can create surface texture.
- Texture: To know painting tools can create varied textures in paint.
- Tone: To know different amounts of paint and water can be used to mix hues of secondary colours.
- Making skills: To know how to mix a variety of shades of a secondary colour.
- To know how to make choices about amounts of paint to use when mixing a particular colour.
- To know how to match colours seen around them.
- To know how to create texture using

any problems that may occur.

- To know how to roll clay into a cylinder or ball.
- To know how to make different surface marks in clay.
- To know how to make a clay pinch pot.
- To know how to mix clay slip using clay and water.
- To know how to join two clay pieces using slip.
- To know how to make a relief clay sculpture.
- To know how to use hands in different ways as a tool to manipulate clay.
- To know how to use clay tools to score clay.

Knowledge of artists:

- To know art can be figurative or abstract.
- To know artists can use the same material (felt) to make 2D or 3D artworks.

Evaluating and analysing:

- To know people use art to tell stories.
- To know people make art about things that are important to them.
- To know people make art to share their feelings.
- To know people make art to explore an idea in different ways.

- To know that a lever is something that turns into a pivot.
- To know that a
 linkage mechanism is
 made up of a series
 of levers.
- To know that natural structures are those found in nature.
- To know that manmade structures are those made by people.

can create work to	different painting
match a set of	tools,
requirements; a	To know how to make
'brief' or	textured paper to
'commission'.	use in a collage.
Evaluating and analysing:	To know how to
To know that people	choose and shape
use art to tell	collage materials e.g.
stories.	cutting, tearing.
To know that people	To know how to
make art about	compose a collage,
things that are	arranging and
important to them.	overlapping pieces
To know that people	for contrast and
make art to share	effect.
their feelings.	To know how to add
To know that people	painted detail to a
make art to explore	collage to
an idea in different	enhance/improve it.
ways.	Knowledge of artists:
To know that people	To know some artists
make art for fun.	create art to make
To know that people	people aware of good
make art to decorate	and bad things
a space.	happening in the
To know that people	world around them.
make art to help	To know art can be
others understand	figurative or
something.	abstract.
Gonio ming.	To know artists try
	out different
	combinations of
	collage materials to
	create the effect
	they want.
	Evaluating and analysing:
	To know people use and to tall staring.
	art to tell stories.
	To know people make
	art about things that
	are important to
	them.
	To know people make
	art to share their
	feelings.

			To know people make art to help others understand something.			
Key Skills	Generating ideas: Begin to generate ideas from a wider range of stimuli, exploring different media and techniques. Using sketchbooks: Experiment in sketchbooks, using drawing to record ideas. Making skills: Further demonstrate increased control with a greater range of media. Use hands and tools with confidence when cutting, shaping and joining paper, card and malleable materials. Knowledge of artists: Talk about art they have seen using some appropriate subject vocabulary. Create work from a brief, understanding that artists are sometimes commissioned to create art. Create and critique both figurative and abstract art, recognising some of the techniques used. Evaluating and analysing:	Generating and communicating ideas using sketching and modelling. Learning about different types of structures, found in the natural world and in everyday objects. Making a structure according to design criteria Creating joints and structures from paper/card and tape. Building a strong and stiff structure by folding paper. Exploring the features of structures. Comparing the stability of different shapes. Testing the strength of their own structures. Identifying the weakest part of a structure. Evaluating the strength, stiffness and stability of their own structure.	Begin to generate ideas from a wider range of stimuli, exploring different media and techniques. Making skills: Further demonstrate increased control with a greater range of media. Make choices about which materials and techniques to use to create an effect. Use hands and tools with confidence when cutting, shaping and joining paper, card and malleable materials. Develop observational skills to look closely and aim to reflect some of the formal elements of art (colour, pattern, texture, line, shape, form and space) in their work. Knowledge of artists: Talk about art they have seen using some appropriate subject vocabulary. Apply their own understanding of art materials learnt from artist work to begin	 Selecting a suitable linkage system to produce the desired motions. Designing a wheel. Selecting appropriate materials based on their properties. Selecting materials according to their characteristics. Following a design brief. Evaluating different designs. Testing and adapting a design. 	Begin to generate ideas from a wider range of stimuli, exploring different media and techniques. Using sketchbooks: Experiment in sketchbooks, using drawing to record ideas. Use sketchbooks to help make decisions about what to try out next. Making skills: Further demonstrate increased control with a greater range of media. Use hands and tools with confidence when cutting, shaping and joining paper, card and malleable materials. Knowledge of artists: Talk about art they have seen using some appropriate subject vocabulary. Create and critique both figurative and abstract art, recognising some of the techniques used. Evaluating and analysing: Explain their ideas and opinions about their own and others'	 Creating a design criterion for a moving monster as a class. Designing a moving monster for a specific audience in accordance with a design criteria. Making linkages using card for levers and split pins for pivots. Experimenting with linkages adjusting the widths, lengths and thicknesses of card used. Cutting and assembling components neatly. Evaluating own designs against design criteria. Using peer feedback to modify a final design.

	Explain their ideas and opinions about their own and others' artwork, beginning to recognise the stories and messages within in and showing an understanding of why they may have made it. Begin to talk about how they could improve their own work.		purposefully choosing materials for a specific effect. Evaluating and analysing: Explain their ideas and opinions about their own and others' artwork, beginning to recognise the stories and messages within in and showing an understanding of why they may have made it. Begin to talk about how they could improve their own work.		artwork, beginning to recognise the stories and messages within in and showing an understanding of why they may have made it. Begin to talk about how they could improve their own work. Talk about how art is made.	
Key Vocabulary	Imaginary, Inspired, Landmarks, Shape, Texture, Pattern, Felt, Fibre, Viewfinder, Abstract, Composition, Mosaic, Stained glass, Overlap, Gallery, Curator, Design, Design brief, Evaluate	design criteria man-made natural properties structure stable shape model test	Talk about how art is made. collage detail mixing overlap primary colour secondary colour surface texture	design design criteria wheel Ferris wheel pods axle axle holder frame mechanism	Casting, ceramic, cut Detail, flatten, glaze Impressing, in relief Join, negative space pinch pot, plaster roll, score, sculptor sculpture, shape slip, smooth, surface three dimensional thumb pot	axle design criteria input linkage mechanical output pivot wheel

,	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Key Knowledge	 1.3 Who is Jewish and what do they believe? To know that Jewish people believe in God To know that Jewish people remember God in different 	 1.6 How and why do we celebrate special and sacred times? To know that Christians celebrate Christmas as the day that Jesus was born. To know the main events in the Christmas Story and be 	meaning. To know that the Bibl Christians.	n from sacred books? le is a story with a deeper le is the sacred text for means that people believe	help teach people abo and wrong. To know that both Ch	from the Bible and Tenakh ut good and bad, and right ristian and Jewish people thers and supporting the

- ways including the mezuzah and on Shabbat.
- To know what a mezuzah is and how it is used.
- To know that Shabbat is the Jewish day of rest.
- To know four things that Jewish people do on Shabbat eg.light candles, bless the children, drink wine, eat Challah bread, have a family meal and rest.
- To know that the festival of Sukkot is an agricultural festival of thanksgiving and a commemoration of the 40 year period during which the children of Israel wandered in the desert after leaving slavery in Egypt.
- To know that the festival of Hanukkah is to commemorate the rededication of the second temple after it was reclaimed from the Syrian-Greek Army.
- To know that the Menorah candle is lit during Hanukkah.
- To know that Pesach means Passover and celebrates the Israelites being freed from slavery.

- able to say these in the correct order.
 - To know that Christians celebrate Easter as when Jesus died in the Cross and then rose from the dead.
 - To know the main events in the Easter Story and be able to say these in the correct order.
 - To know that Christians celebrate Harvest to give thanks for crops that have been gathered, to which gifts are brought for the poor.
 - To know that Christians celebrate Pentecost when the Holy Spirit came down to earth to bring strength to the disciples and other followers of Jesus.
- To know that Jewish people celebrate Shabbat and why.
- To know that Jewish people celebrate Hanukkah and why.

- To know that the Bible is split into two parts: the Old Testament and the New Testament.
- To know that the Old Testament was written before Jesus was born and the Old Testament was written after the birth of Jesus.
- To know that the Bible has been translated into lots of different languages to make it accessible to all.
- To know the story of 'The Lost Coin' and that this tells us that God thinks that everyone is important.
- To know the story of 'The Good Samaritan' and that this tells us that we should love our neighbour (everyone).
- To know that the Tenakh is the sacred text for Jewish people.
- To know that the Torah is part of the Tenakh
 The Five Books of Moses (Jewish written law).
- To know that the Torah is often read from scrolls in the synagogue and is written in Hebrew.
- To know that the Torah is so sacred that it cannot be touched by human hand.
- To know and understand 'The Story of Moses'.
- To know the story of 'Jonah and the Whale' and understand that it tells us about God's salvation.

 He rescues people who turn to him.
- To know the story of 'Noah and the Ark' and understand that this tells us that God keeps his promises.

- To know that Alms Giving is the act of giving charity to another and is one of the main ways Christians express their faith.
- To know that Jewish people believe in tzedakah (charity).
- To know that Mother Teresa and Doctor Barnardo were inspired to care for people because of their religious beliefs.
- To know that the 'Golden Rule' concept is prominent in both Christianity and Judaism.
- To know that the 'Golden Rule' is the principle belief of treating others as you expect to be treated yourself.
- To know 'The Creation Story' and understand that it tells us that God created the world in six days and rested on the seventh.
- To know that 'The Creation Story' is important to both the Christian and Jewish Faith.
- To know that Christian and Jewish people believe that humans are God's representatives on earth and so should look after it and everything in it (including other humans and animals).
- To know that tikkun olama is the Jewish idea of repairing and improving the world.

	about the value of times of reflection, thanksgiving, praise and remembrance, in the light of their learning about why Jewish people choose to celebrate in these ways.	Christianity, festivals,	Parable, sacred, holy Bible, Tenakh, Torah Scroll,	Unique, friendship, care, alms giving, tzedakah,
Key Vocabulary	Torah Scroll, Hebrew, Shema, Mezuzah, Shabbat, Sukkot, Hanukkah, Pesach, Menorah Candle.	Christmas, Epiphany, Easter, Harvest, Pentecost, Shabbat, Hanukkah, Sukkot, Pesach, Menorah Candle,	synagogue, Hebrew, Moses, Jonah and the Whale, Noah and the Ark, Jerusalem, cross, crucifixion, resurrection, Palm Sunday, Good Friday, Easter Sunday.	charity, Mother Teresa, Dr Barnardo, Golden Rule, creation, tikkun olam, Tu B'shevat.

Italic in RE = Greater Depth/exceeding